# RIVER PARISHES COMMUNITY COLLEGE

## MATH 1100: COLLEGE ALGEBRA

POLYNOMIALS AND RATIONAL FUNCTIONS

# Chapter 5.2-5.3 Polynomials, Power Functions and their Graphs

Semester Fall/Sp Year Department Physical Science: MATH

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Learning Objectives

- In this section, you will:
- ♣ Identify power functions.
- ♣ Identify end behavior of power functions.
- $\clubsuit$  Identify polynomial functions.
- ♣ Identify the degree and leading coefficient of polynomial functions.

## **1** Introduction: Why Study Polynomials?

Imagine you are in first grade where you just learned only Natural numbers. Now you are asked to solve the following problems:

$$x + 2 = 0.$$
  

$$2x - 3 = 0$$
  

$$x^{2} - 2 = 0$$
  

$$x^{2} + 1 = 0$$

Then you can not solve any of these problems because you have not learned about negative, rational, irrational and complex numbers yet. The solution of the first equation is a negative number, the second one is a rational number, the third one is an irrational number and forth solution is a complex numbers. So one very important use of polynomials is to construct different kind of numbers.

For example: The multiplication of 307 and 43 can be written as  $(3x^2+7)(4x+3) = 12x^3+9x^2+28x+21$ . If you now substitute 10 for x wherever it appears, you will find that you have one the original multiplication of the two numbers by polynomials. Thus our number system is a shorthand notation for the algebra of polynomials in one variable with variable replaced by the number 10.

There are other reasons to study polynomials. Many mathematical processes that are done in everyday life can be interpreted as polynomials. Summing the cost of items on a grocery bill can be interpreted as a polynomial. Calculating the distance traveled of a vehicle or object can be interpreted as a polynomial. Calculating perimeter, area, and volume of geometric figures can be interpreted as polynomials. These are just some of the many applications of polynomials.

## 2 Polynomial Funcitons

- 1. Monomials: These are the objects with one term.
  - Example:  $5x^3, 7x, 6, 9x^2$  etc.
- 2. Binomials: These are two terms objects.
  - Example  $:5x^2 + 5x, 2x^9 5$
- 3. Trionomials: These are objects with three terms.
  - Example:  $\frac{1}{2}x^2 + 2x + 3$ ,  $3x^3 2x^2 + x$ .
- 4. **Polynomials** : one or more numbers of terms : Poly (numbers) + nomials (terms).
  - Example:  $2, 2x, x^2 2x + 2, 5x^2 \frac{3}{2}x + 9$ .
- 5. Examples that are Not Polynomials:
  - $5x^{-2}$  (negative exponent).

- $\frac{1}{x}$  (x on the denominator).
- $\frac{3x+3}{2x-6}$  ( x on the denominator).
- $\sqrt{x+2}$  (square root).

A polynomial function of degree n is a function of the form  $P(x) = a_n x^n + a_{n-1} x^{x-1} + \dots + a_1 x + a_0$ , where n is a nonnegative integer and  $a_n \neq 0$ . The highest power (highest exponent) is called **degree** of that Polynomial. The numbers  $a_0, a_1, a_2, \dots, a_n$  are called the **coefficients** of the polynomial. The number  $a_0$  is the **constant coefficient** or constant term. The number  $a_n$ , the coefficient of the highest power, is the **leading coefficient**, and the term  $a_n x^n$  is the **leading term**.



Note: The degree of any non zero constant is zero. However, the degree of zero function i.e f(x) = 0 is not defined. why?

Graphs of polynomial functions are smooth curves with no breaks or corners. The end behavior of a polynomial is a description of what happens as x becomes large in the positive or negative direction. For any polynomial, the end behavior is determined by the term that contains the highest (degree) power of x. Notation:

Notation:

 $x \rightarrow \infty$  means "x becomes large in the positive direction"

 $x \rightarrow -\infty$  means "x becomes large in the negative direction"



#### Example

Find the degree and leading coefficient of  $f(x) = 3x^3 - 5x^2 + 5x - 3$ . Describe the behavior of f(x) as  $x \to \pm \infty$ .

The leading term is  $3x^3$ , so the leading coefficient is 3 and degree is 3.



#### Example

Given  $f(x) = -9x^2(x+6)(x-1)$ . Find the degree and leading coefficient. Describe the behavior of f(x) as  $x \to \pm \infty$ .

-9 is outside all the parenthesis, so  $-9x^4$  will be the leading term. It is 4th degree polynomial with leading coefficient -9.

Zeros of Polynomails: X-intercepts, Solutions or Roots

If P is a polynomial function, then c is called a zero of P if P(c) = 0. In other words, the zeros of P are the solutions or roots of the polynomial equation P(x) = 0. If P is a polynomial and c is a real number, then the following are equivalent:

1. c is a zero of P.

2. x = c is a solution of the equation P(x) = 0.

3. x - c is a factor of P(x).

4. x = c is an x-intercept of the graph of P.

A **turning point** of a graph is a point at which the graph changes direction from increasing to decreasing or decreasing to increasing. The y-intercept is the point at which the function has an input value of zero. The x-intercepts are the points at which the output value is zero.

#### Turning Points and x-intercepts

The degree of a polynomial function helps us to determine the number of x-intercepts and the number of turning points. A polynomial function of n-th degree is the product of n factors, so it will have at most n roots or zeros, or x-intercepts. The graph of the polynomial function of degree n must have at most n - 1 turning points.

Multiple Zero – a zero of a linear factor that is repeated in the factored form of the polynomial. Multiplicity of a Zero – the number of times the related linear factor is repeated in the factored form of a polynomial. The multiplicity of zero impacts the behavior of the graph around the x-intercept (bounce, cross)

#### Multiplicity of Zeros

In general, if c is a real zero of multiplicity k of a polynomial f (alternatively, if  $(x - c)^k$  is a factor of f), the graph of f will touch the x-axis at (c, 0) and :

- Cross through x-axis if k is odd.
- stay on the same side of x-axis if k is even.

Further, if k > 1, the graph of f will "flatten out" near (c, 0).

Example
<b>Example 1: Consider the following function</b> $f(x) = (x + 3)(x - 4)^5$ . a. Find the degree and y-intercept. b. Find the x-intercept at which $f$ crosses the x-axis. c. Find the zeros at which $f$ flattens out.
a. This is a 6th degree polynomial. To find the <i>y</i> -intercept we set, $x = 0$ ; $f(0) = (0+3)^2(0-4)^5 = -9216$ . y-intercept = $(0, -9216)$ .
b. zeros with odd multiplicities, so $(-3,0), (4,0)$ crosses the x-axis.
c. $f$ flattens out at $(4,0)$
<b>Example 2: Consider the following function</b> $f(x) = (x + 4)(x - 2)^3$ . a. Find the degree and y-intercept. b. Find the x-intercept at which $f$ crosses the x-axis. c. Find the zeros at which $f$ flattens out.
a. This is a 4th degree polynomial. To find the <i>y</i> -intercept we set, $x = 0$ ; $f(0) = (0 + 4)(0 - 2)^3 = 4(-8) = -32$ . y-intercept = $(0, -32)$ .
b. Both multiplicities are odd, so $(-4, 0), (2, 0)$ crosses the x-axis.
c. $f$ flattens out at $(2,0)$ because $3 > 1$ .

# 3 Power Functions

A power function is a function that can be represented in the form

 $f(x) = kx^p$ 

where k and p are real numbers, and k is known as the coefficient.

Examples of Power Functions 1. Constant function: f(x) = 12. Linear Function: f(x) = x3. Quadratic Function :  $f(x) = x^2$ 4. Cubic Function:  $f(x) = x^3$ 5. Reciprocal Function:  $f(x) = \frac{1}{x}$ 6. Square root Function:  $f(x) = \sqrt{x} = x^{\frac{1}{2}}$ 7. Cube root Function :  $f(x) = \sqrt[3]{x} = x^{\frac{1}{3}}$ 8. More examples: (a)  $f(x) = \frac{1}{x^{\frac{1}{4}2}}, f(x) = x^{-4}, f(x) = \sqrt[3]{x^2}, f(x) = \sqrt[4]{x}$ 9. Examples that is not a power function (a) Function  $f(x) = 2^x$ . A power function contains a variable base raised to a fixed power. This function has a constant base raised to a variable power. This is called an exponential function, not a power function.

(b) 
$$f(x) = x^2 + 1$$
,  $f(x) = 3^{x-17}$ ,  $f(x) = x^3 + x^9$ 

## 4 Graphing Polynomial Functions

#### How to Graph a Polynomial from given equation

Given a polynomial function, sketch the graph.

- 1. Find the intercepts.
- 2. Use the multiplicities of the zeros to determine the behavior of the polynomial at the x-intercepts. (Odd power: cross, Even power: bounce)
- 3. Determine the end behavior by examining the leading term.
- 4. Use the end behavior and the behavior at the intercepts to sketch a graph.
- 5. Ensure that the number of turning points does not exceed one less than the degree of the polynomial.
- 6. Find some test points

Example Graph  $f(x) = y = -(x+2)(x-1)^2(x-3)^2$ 

Find *x*-intercepts:

*x* = \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_,

To find y-intercept, plug  $x = \_$  into  $\_$  $f(\_\_) = -(\_\_+2)(\_\_-1)^2(\_\_-3)^2$ 

### Leading coefficeint=

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Key features
As $x \to \infty$ , $f(x) \to$
As $x \to -\infty$ , $f(x) \to $
At $x = \underline{\qquad}, f(x) = \underline{\qquad}, x - axis$ (cross
/bounce/flattens)
At $x = \underline{\qquad}, f(x) = \underline{\qquad}, x - axis$ (cross /
bounce/falttens)
At $x = $ , $f(x) = $ , $x - axis$ (cross /
bounce/faltterns)
Y-intercept
X-intercepts
Test points:,

Example Graph f(x) = y = -4(x+2)(x+1)(x-1)

Find *x*-intercepts: *x* = \_\_\_\_\_, \_\_\_\_\_,

To find y-intercept, plug  $x = \_$  into  $\_$   $f(\_\_) = -(\_\_+2)(\_\_+1)(\_\_-1)$ 

Leading coefficient=

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Key features As  $x \to \infty$ ,  $f(x) \to$ \_\_\_\_\_\_ As  $x \to -\infty$ ,  $f(x) \to$ \_\_\_\_\_\_. At x =\_\_\_\_\_, f(x) =\_\_\_\_\_, x - axis (cross /bounce/flattens) At x =\_\_\_\_\_, f(x) =\_\_\_\_\_, x - axis (cross / bounce/falttens) At x =\_\_\_\_\_, f(x) =\_\_\_\_\_, x - axis (cross / bounce/faltterns) At x =\_\_\_\_\_, f(x) =\_\_\_\_\_, x - axis (cross / bounce/faltterns) Y-intercept X-intercepts \_\_\_\_\_\_ Test points: \_\_\_\_\_\_, \_\_\_\_

Now we will do the opposite: Given the graph, find the equation of the polynomial

Write an expression in factored form of the polynomial of least possible degree graphed below:



use Y-intercept (or test points) to find a: leading coefficient



use Y-intercept (or test points) to find a: leading coefficient





Figure 1: y = f(x)

#### Summary

- 1. Polynomial functions of degree 2 or more are smooth, continuous functions. They do not have holes or asymptotes.
- 2. To find the zeros of a polynomial function, if it can be factored, factor the function and set each factor equal to zero.
- 3. Another way to find the x-intercepts of a polynomial function is to graph the function and identify the points where the graph crosses the x-axis.
- 4. The multiplicity of a zero determines how the graph behaves at the x-intercept.
- 5. The graph of a polynomial will cross the x-axis at a zero with odd multiplicity.
- 6. The graph of a polynomial will touch and bounce off the x-axis at a zero with even multiplicity.
- 7. The end behavior of a polynomial function depends on the leading term.
- 8. The graph of a polynomial function changes direction at its turning points.
- 9. A polynomial function of degree n has at most n-1 turning points.
- 10. To graph polynomial functions, find the zeros and their multiplicities, determine the end behavior, and ensure that the final graph has at most n 1 turning points.
- 11. Graphing a polynomial function helps to estimate local and global extremas.